

Press Release
For Immediate Release

Cyberport Pavilion Showcases Hottest Locally Developed Games at Ani-Com & Games Hong Kong

*Game Lovers Try Latest Mobile and VR Game Innovations;
Financial Secretary Experiences 5G eRacing*

Hong Kong, July 23, 2021 – As Hong Kong’s foremost digital entertainment and esports incubator, Cyberport leads a group of 20 promising local game start-ups to participate in this year’s **Ani-Com & Games Hong Kong (ACGHK)**, which starts today and runs until July 26. The four-day digital entertainment gala features some of the hottest games developed by the Cyberport community, ranging from mobile games in various genres to exciting virtual reality (VR) games and a 5G-enabled eRacing game. Today **Paul Chan, Financial Secretary of the Hong Kong SAR Government**, visited the Cyberport Pavilion where he engaged with game developers and tried a 5G eRacing game.

Eric Chan, Chief Public Mission Officer of Cyberport, said: “As an attraction that draws many local gamers each year, ACGHK is the perfect platform for Cyberport to introduce the masterpieces created by Hong Kong digital entertainment and esports start-ups to the public in order to raise awareness and gain support. Advancements in 5G, virtual reality (VR) and augmented reality (AR) technologies are widening the gaming industry’s horizons. Hong Kong game developers should seize the opportunity to use these cutting-edge technologies to deliver more exciting experiences for local and international players.”

Unprecedented Gaming Experience in Three Exhibition Zones

At the VR Zone inside the Cyberport Pavilion, visitors of all ages are seen queuing up to experience the adventure game “**Wildling War**”, developed by **Cyberport incubatee VAR LIVE**. Set against a Viking Age background, the game uses VR headsets to allow two to three players playing together to transform into ancient Viking warriors, driving away hostile barbarians and protecting their village. The fast-paced game also includes cute and colourful graphics, perfect for family gaming.

Another Pavilion focal point is the eRacing Zone presented by **Cyberport start-up Formula Square**. Through its simulators, players can connect to RC vehicles located at Cyberport with the help of 5G technologies. Players can speed around a racetrack with a driver’s view, enjoying the excitement of vehicle collisions and overtaking other racers from a first-person perspective. Paul Chan, Financial Secretary, was one of the first players to experience this thrilling sensation on a visit to the Cyberport Pavilion.

On the other side of the Pavilion, gamers will find themselves surrounded by over 10 of the

latest mobile games of various genres, all developed by Hong Kong game makers. For example, players can customise their ideal racing car from over 100 different vehicle models and hundreds of vehicle components in “**Mini Legend**”, dive into the cute world of “**Magic Burns 9 Times**” for raising simulations, test their reflexes in “**Gate of Mobius**”, a strategic real-time 3D action and shooting game, or engage in online card battles in “**Realm of Alters – CCG**”, a card game of wits revolving around myths and mysteries. All of these innovative games represent the unrelenting efforts of local game makers, who form an important part of the Cyberport community.

In addition, a retro game exhibition presented by the **Hong Kong Gaming Association** showcases a rich array of popular game consoles from the 70s and 80s. Older visitors can recall the glorious history of gaming development, while new-generation gamers can learn about the development of the industry over the past decades.

Esports Tournament Brings Top Local Gamers Together

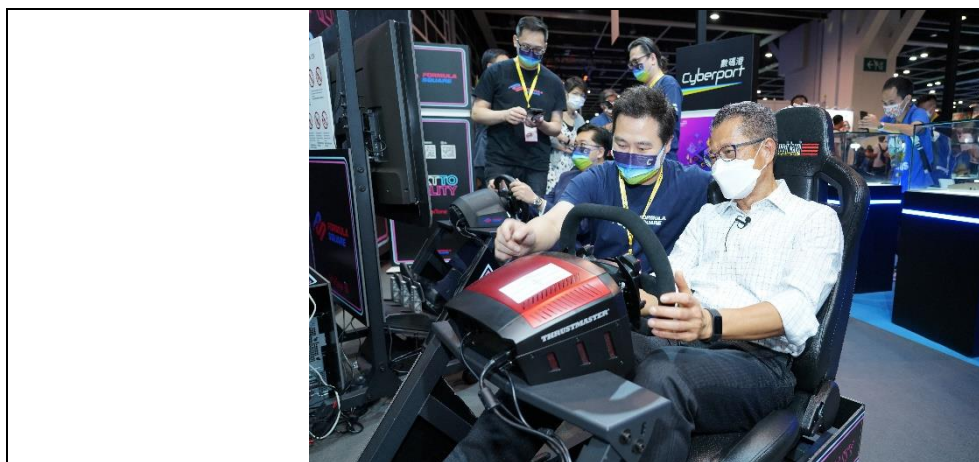
Apart from local creations, online esports games *League of Legends: Wild Rift* and *FIFA* have become popular around the world. Cyberport has partnered with renowned esports and entertainment company **Cyber Games Arena (CGA)** to organise a series of esports matches on the ACGHK stage over three consecutive nights, including the semi-finals and final match of the “**PS5 FIFA 21 Hong Kong Championship**” as well as the semi-finals, third-place match and final match for amateur players of *League of Legends: Wild Rift*. The competitions promise visitors an opportunity to appreciate the skills of top local gamers, fostering an understanding of esports as a new diversified career development path for younger generations.

Cyberport has spared no effort in driving robust growth in Hong Kong’s digital entertainment and esports industry. About 150 companies in its community are engaged in the industry, covering game development, application of esports technologies, game publishing and esports platforms. Cyberport also supports development and facilitates industry interactions through the Cyberport Incubation Programme, Esports Industry Facilitation Scheme, Esports Internship Scheme, and organisation of various activities such as the Digital Entertainment Leadership Forum (DELF).

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Cyberport Pavilion at ACGHK 2021	
Date	23 to 26 July 2021 (Friday to Monday)
Venue	Hall 1, Hong Kong Convention and Exhibition Centre
Booth No.	D-34
Highlights	<ul style="list-style-type: none"> • VR Game Trial • 5G-enabled eRacing Experience • Hong Kong Mobile Games Mega-Show (For a detailed introduction to the games, please click here) • Retro game exhibition
Special Offer	Visitors who like, share and subscribe to the designated Cyberport social media pages can receive a portable handheld fan (while stock lasts).

Please click [here](#) to download high-resolution images.



Paul Chan, Financial Secretary of the Hong Kong SAR Government, visits the Cyberport Pavilion at Ani-Com & Games Hong Kong, engages with game developers and experiences a 5G-enabled eRacing game developed by a Cyberport start-up.



According to Eric Chan, Chief Public Mission Officer of Cyberport, in leading a group of start-ups to participate in Ani-Com & Games Hong Kong, Cyberport intends to introduce locally-developed digital entertainment and esports masterpieces to the public, with the aim of encouraging its support.



"*Wildling War*", a VR adventure game developed by Cyberport alumni VAR LIVE, attracts visitors of all ages.



At the eRacing zone presented by Cyberport start-up Formula Square, players can speed around a racetrack with a first-person perspective, enjoying the excitement of vehicle collision and cutting off rivals thanks to 5G technologies.



The Mobile Game Zone features over 10 of the latest mobile games of various genres, including car racing, shooting, card battles, business simulation and adventure, all developed by Hong Kong game makers.

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About Cyberport

Cyberport is an innovative digital community with over 1,650 start-ups and technology companies. It is managed by Hong Kong Cyberport Management Company Limited, which is wholly owned by the Hong Kong SAR Government. With a vision to be the hub for digital technology thereby creating a new economic driver for Hong Kong, Cyberport is committed to nurturing a vibrant tech ecosystem by cultivating talent, promoting entrepreneurship among youth, supporting start-ups on their growth journey, fostering industry development by promoting strategic collaboration with local and international partners, and integrating new and traditional economies by accelerating digital transformation in the public and private sectors.

For more information, please visit www.cyberport.hk.